

RSX-11M V3.2
 UTILITIES
 BRU

Seq 5.1.17.14 M

3 of 5

```

        .PSECT
    .BLK.=
    SEGNUM=.BLK.+166
    .=.BLK.+3626
        CALL      PAT3          ; CALL PATCH TO SET SEQUENCE # IN NEW HEADER
    .=.BLK.
        .PSECT  $$PAT
    $$PAT=.
    PAT3:  ADD      #M.USE-M.FSQN,R2 ; POINT BACK TO RP USE FIELD
           MOV      SEGNUM,H.FSEQ(R0) ; SAVE SEQUENCE NUMBER IN HEADER
           RETURN
        .IDENT  /01.4/
        .PSECT
    .BLK.=
    NRPCNT=.BLK.+102
    .=.BLK.+2054
        RORB      NRPCNT          ; ALSO FIX NEW RP COUNT FOR NEXT TIME
    .=.BLK.
        .IDENT  /01.5/
        .PSECT
    .BLK.=
    .=.BLK.+1460
        BIT      #RS.SYN!RS.MOU,$RSFLG ; FILE SYNONYM OR MOUNTED DISK?
    .=.BLK.+2064
        BIT      #RS.CMP!RS.SYN!RS.MOU,$RSFLG ; TOY WITH EXTENSION HEADERS?
    .=.BLK.
        .IDENT  /01.6/
        .PSECT
    .BLK.=
    MAPPTR=.BLK.+204
    
```