

Option C:

Controls whether or not keyboard checks are made during object code program execution. If C+ then if CC is pressed then execution will return to with a HALT message - see Section 2.3.5.c.

This check is made at the beginning of all loops, procedures and functions. Thus the user may use this facility to detect which loop etc. is not terminating correctly during the debugging process. It should certainly be disabled if you wish the object program to run quickly.

If C- then the above check is not made.

DEFAULT: C+

Option S:

Controls whether or not stack checks are made.

If S+ then, at the beginning of each procedure and function call, a check is made to see if the stack will probably overflow in this block. If the runtime stack overflows the dynamic variable heap or the program then the message 'Out of RAM at PC=XXXX' is displayed and execution aborted. Naturally this is not foolproof; if a procedure has a large amount of stack usage within itself then the program may 'crash'. Alternatively, if a function contains very little stack usage while utilising recursion then it is possible for the function to be halted unnecessarily.

If S- then no stack checks are performed.

DEFAULT: S+

Option A:

~~Controls whether checks are made to ensure that array indices are within the bounds specified in the array's declaration.~~

If A+ and an array index is too high or too low then the message 'Index too high' or 'Index too low' will be displayed and the program execution halted.

If A- then no such checks are made.

DEFAULT: A+

Option I:

When using 16 bit 2's complement integer arithmetic, overflow occurs when performing a >, <, >= or <= operation if the arguments differ by more than MAXINT (32767). If this occurs then the result of the comparison will be incorrect. This will not normally present any difficulties; however, should the user wish to compare such numbers, the use of I+ ensures that the results of the comparison will be correct. The equivalent situation may arise with real arithmetic in which case an overflow error will be issued if the arguments differ by more than approximately 3.4E38; this cannot be avoided.

If I- then no check for the result of the above comparisons is made.