

FUNCTION    OPERAND 1    OPERAND 2

For example:

LD            A ,    (BC)

The words OP1 and OP2 will be used for general operands from now.

R or R' will be used if the operand is in any register

lit will be used if the operand is a literal (i.e. a number from 0 to 255)

e is used to label an instruction (rather like a line number in BASIC)

(nn) means the contents of store location nn where nn is a number from 0 to 64K.

Assembler usually let you tie a name to an address.

In this program, we have created 13 data boxes for you. Their addresses needn't worry you

Their names are M to Y you can replace (nn) by (M) to (Y) as needed.

nn on its own means a number between 0 and 64K