



In puzzle 2 the screen can be considered as being divided into vertical and horizontal strips. At level 1, there are strips in each direction. You can imagine the movement in puzzle 2 being the rotation of any strip about its centre point. The squares on the strip are rotated to their opposite positions.

When solving the puzzle, select **C** for column or **R** a row (i.e. press 'c' or 'r') then enter the letter which identifies the column or row on the screen.

Here is the shuffling movement of puzzle 2 again

Finally: This program can be used with a colour or b/w T.V set. The b/w option should be used if your T.V has poor contrast. If you wish to quit, press 9 followed by 7