

Psion software cassettes are manufactured by a fully automated process under the strictest quality control. Other Psion software cassettes for the Sinclair Spectrum include:

**CHES** — a remarkable machine-code program of the highest standard with 9 levels of play. Features include full graphic pieces and board, all legal moves allowed and advice on your move if requested.

**VU-CALC** — constructs, generates and calculates large tables for such diverse applications as financial analysis, budget sheets and projections. Turns the Sinclair Spectrum into an immensely powerful analysis chart.

**VU-FILE** — a general information-retrieval program for lists, name and addresses, society memberships, catalogues and files of all kinds. Features include user-definable records, field packing for maximum storage, list by any field, string search and many others.

**FLIGHT SIMULATION** — a real-time, machine-code program which simulates the piloting, motion and navigation of an aeroplane. Includes cockpit display with detailed instruments, a changing 3 dimensional view of the world through the cockpit windows and full runway feature with take-off and landing.


**SPACE RAIDERS** — defend the earth with your gun base from attack of successive waves of 55 aliens — a full feature, high-resolution, reactive machine-code game in colour and with sound.

**HUNGRY HORACE** — is a delightful cartoon figure with mischievous, moving eyes and a rolling gait. He loves to play cat and mouse with the guards in the park. With your help, he'll steal their lunch, eat the flowers and create panic in the park by ringing the alarm — the most amusing, colourful and exciting computer game yet devised.

Sinclair  
ZX Spectrum  
with 16K or 48K RAM

# PLANETOIDS

also  
**MISSILE**

from **PSION** 

## SIDE A: PLANETOIDS

Load and run by typing LOAD "PLANETOIDS"

### CONTROL KEYS

ROTATE LEFT: [Z] key      ROTATE RIGHT: [X] key  
FIRE: "Space" key      THRUST: "Enter" key  
HYPERSPACE: "H" key

### Score for each hit.

Large planetoid : 100 points  
Medium planetoid : 200 points  
Small planetoid : 300 points  
Flying Saucer : 500 points  
Bonus at : 20,000 points

## SIDE B: MISSILE

Load and run by typing LOAD "MISSILE"

A ballistic missile is approaching. You must destroy it with your twin laser guns. Observing it telescopically, alter your aim with the cross-hairs before firing.

LEFT: "Z" key      RIGHT: "X" key  
UP: "P" key      DOWN: "Enter" key  
MAGNIFY: "M" key      REDUCE: "N" key  
FIRE: "Space" key

Move the telescope in the direction of the flashing dot on the instrument panel to locate the incoming missile.

Planetoids includes sound effects. To amplify the sound from the Spectrum, insert the lead between the microphone sockets of the Spectrum and tape recorder. Ensure that there is no cassette in your recorder. Try setting your recorder to record, or play, and in many cases the sound from the Spectrum will be amplified through the loudspeaker of the recorder.

Made in U.K.